



## Inspiring CitizeNS Participation for Enhanced Community Policing Actions

### Press Release

### INSPEC<sup>2</sup>T features on the EUCPN website, July 2017

The screenshot shows the EUCPN website's Knowledge Center. The navigation bar includes 'KNOWLEDGE CENTER', 'ABOUT EUCPN', 'EVENTS', 'CONTACTS', and a 'LOG IN' button. A search bar is present with the placeholder text 'Find a topic about crime prevention...'. Below the navigation, a section titled 'New in our Knowledge center' displays three article cards. The third card, dated 06 July 2017, is titled 'Inspiring CitizeNS Participation for Enhanced Community Policing Actions - INSPEC2T'. It includes a brief description: 'the aim of the project is to create a Community Policing sustainable framework enhancing collaboration between LEAs and Citizens.' and tags for 'Good Practice', 'Community related problems', and 'Greece'.

### *INSPEC<sup>2</sup>T features on the EUCPN website, July 2017*

INSPEC<sup>2</sup>T features on the [European Crime Prevention Network \(EUCPN\) website](#) as an example of good practice. The EUCPN website includes a knowledge center showcasing EUCPN's outputs, good practices, crime prevention policies, and research findings. It is in the examples of good practice that an article on INSPEC<sup>2</sup>T is available. The article focuses on INSPEC<sup>2</sup>T's scope, approach, user-centric design and development approach, five test cases, and the serious games applications.

The article also includes a [document](#) providing further details on INSPEC<sup>2</sup>T, including:

- The project's aim to provide a comprehensive tool to facilitate communication between law enforcement and the community
- The technology applications and modules INSPEC<sup>2</sup>T is developing to further enhance community policing, including the public portal, the private portal, and a mobile app
- The advantages and benefits that the INSPEC<sup>2</sup>T solution provides, including (but not limited to) more efficient targeting of resources, modularity enabling the exchange of data, facilitating regular communication between citizens and the police, and the identification of the geo-location of an event
- The projects consideration of the wider social and legislative context in which the INSPEC<sup>2</sup>T solution will be used
- The phase 1 test cases completed in Belfast, Cyprus, and Valencia and the forthcoming phase 2 test cases in Groningen and Preston
- The serious games and gaming platforms being used by INSPEC<sup>2</sup>T to raise awareness of community policing and deepen community engagement

Further information on INSPEC<sup>2</sup>T is available on the project [website](#). To stay updated on INSPEC<sup>2</sup>T's activities and events, please subscribe to our mailing list [here](#).